



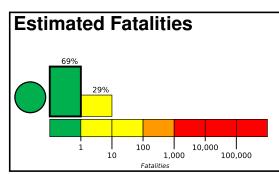


M 4.1, 22 km ENE of Honaunau-Napoopoo, Hawaii

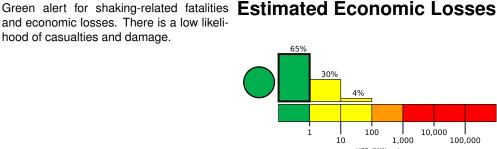
Origin Time: 2020-12-04 17:44:24 UTC (Fri 07:44:24 local) Location: 19.5127° N 155.6627° W Depth: 4.7 km

PAGER Version 2

Created: 2 hours, 3 minutes after earthquake



and economic losses. There is a low likelihood of casualties and damage.



Estimated Population Exposed to Earthquake Shaking

ESTIMATED POPULATION EXPOSURE (k=x1000)		157k	199k	0	0	0	0	0	0	0
ESTIMATED MODIFIED MERCALLI INTENSITY		I	11-111	IV	V	VI	VII	VIII	IX	X+
PERCEIVED SHAKING		Not felt	Weak	Light	Moderate	Strong	Very Strong	Severe	Violent	Extreme
POTENTIAL DAMAGE	Resistant Structures	None	None	None	V. Light	Light	Moderate	Mod./Heavy	Heavy	V. Heavy
	Vulnerable Structures	None	None	None	Light	Moderate	Mod./Heavy	Heavy	V. Heavy	V. Heavy

^{*}Estimated exposure only includes population within the map area.

Population Exposure

population per 1 sq. km from Landscan

5000 155.5°W 154.2°W 56.8 apaau Waimea 19.8°N ailua-Kona awaiian Beaches 18.6°N

PAGER content is automatically generated, and only considers losses due to structural damage. Limitations of input data, shaking estimates, and loss models may add uncertainty. https://earthquake.usgs.gov/earthquakes/eventpage/hv72261397#pager

Structures

Overall, the population in this region resides in structures that are resistant to earthquake shaking, though vulnerable structures exist. The predominant vulnerable building types are unreinforced brick masonry and reinforced masonry construction.

Historical Earthquakes

Date	Dist.	Mag.	Max	Shaking
(UTC)	(km)		MMI(#)	Deaths
1973-04-26	75	6.2	VII(74k)	0
2006-10-15	51	6.7	VIII(15k)	0
1975-11-29	66	7.2	IX(30k)	2

Recent earthquakes in this area have caused secondary hazards such as landslides that might have contributed to losses.

Selected City Exposure

from GeoNames.org MMI City Population Ш Honaunau-Napoopoo 3k Ш 2k Kealakekua Ш Captain Cook 3k Ш Kahaluu-Keauhou 4k Ш Honalo 2k Ш Holualoa 9k Ш Kailua-Kona 12k Ш Hilo 43k Kahului 26k Kihei 21k Wailuku 15k

bold cities appear on map.

(k = x1000)